

EXPERIENCE

Texture and Concept Artist
2020 - Present

Creation of textures and PBR materials for assets used in VR/AR experiences.
Character and environment concepts for various projects.
Graphic Design

Freelance Illustrator and Concept Artist
2018- Present

Concept Art and Illustration for character and environment design, focused
in videogames and editorial.
Commisioned artworks for DnD And Tabletop.

Web Designer
2018 - 2020

Web Designer, specialized in Front End and CSS

Graphic Designer
2016 - 2018

Creation of social media designs for local brands.

SKILLS

Adobe Photoshop
Adobe Illustrator
Substance Painter
Substance Sampler
Substance Designer
Clip Paint Studio

PROFICIENCY

Concept art oriented in character, props
and environment design.

Illustration in a diverse range of styles.

Storytelling

Creation of PBR Materials for game engines

Realist and stylized textures for 3d Assets
and characters

Graphic Design for social media, visual
identity and merch.

Basic Animation and 3d

EDUCATION

Technology in Graphic Design
Universidad Minuto de Dios 2013 - 2017

Concept Art And Digital Paint
Academia De Artes Guererro 2018 - 2020

PORTFOLIO

 <https://www.chriscal.com/>

 <https://chriscal.artstation.com/>

 https://www.instagram.com/chriscal_/